Nadim Nassar

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Summary

I am a fresh graduate passionate and interested in Software development. The experience of developing and implementing my work on real life projects and going forward with my career.

EDUCATION

• Bachelor's degree in computer and communication engineering

Alexandria, Egypt

Location: Alexandria/Cairo, Egypt

- University Of Alexandria Oct 2017 Jan 2023
- Graduation Project: AR Car E-commerce app Grade: Excellent
- American Diploma

Alexandria, Egypt

- Taymour American School

Oct 2014 - June 2017

Courses

- Embedded Systems Diploma Instructor: Amgad Samir
 - C programming
 - Microcontroller Interfacing Layered Architecture
 - MCAL/HAL Drivers for interfacing ATMega32 microcontroller and other hardware (Motor, LCD, KPD, Electrical Switches)
 - EXT& Global Interrupts, ADC, Timers,
 - Communication Protocols (CAN, LIN, I2C, UART, and SPI)
 - Real time operating system (Implementing Kernal Driver and Using Free RTOS)
- · IMT Schools embedded course.
- · Web development challenger track Udacity.
- Udemy Front-End React course.
- Flutter android development course.

EXPERIENCE

Full Stack Developer Intern at RMZ tech Company

Jun 2022 - Aug 2022

- Collaborated with senior web developers to design and develop websites and databases using HTML, CSS, and SQL commands.
- Assisted in implementing responsive design principles for cross-device compatibility.

→ Head of IT Comity at SPE Alexandria chapter

Jun 2021 - Jun 2022

- Spearheaded the development of the student chapter's website, leveraging HTML, CSS, and SQL commands.
- Managed the technical aspects of events and conferences organized by the university, ensuring smooth execution.

Oct 2023 = Present

O Designing and Developing Web applications with suitable databases for clients (HTML, CSS, JavaScript, React, Bootstrap)

PROJECTS

AR Car E-commerce app

______Flutter, Dart, unity, Firebase, Bootstrap, Git

UI/UX, Front-end, Back-end

- Designed and developed a user-centric app enabling users to explore car companies, models, specifications, and prices. Utilized responsive design to ensure compatibility across all devices.
- Implemented augmented reality (AR) technology to showcase chosen car models and colors through the device's camera.
- Leveraged Flutter, Dart, Firebase, Bootstrap, Git, and Unity to deliver an immersive user experience.

Obstacle avoiding self-driving car

Arduino - Motor interfacing- Sensors

Full design of the Hardware, interfacing of peripherals, coding Arduino

- Engineered a self-driving car equipped with infrared sensors for track navigation and ultrasonic sensors for obstacle detection and avoidance.

- Utilized Arduino platform to control the car's movements and ensure optimal path correction.

• Tourism app Flutter, Dart, Firebase, Bootstrap

UI/UX, Front-end, Back-end

- Created a comprehensive Flutter-based app for users to discover and browse tourism locations and captivating images in Egypt.
- Integrated features allowing users to book transportation (bus or car) and hotel rooms, using Dart, Firebase, and Bootstrap

TECHNICAL SKILLS

Languages : C,C++, Java, JavaScript, OOP, Dart, HTML, CSS, Python

Frameworks : Flutter

Libraries : Bootstrap, React

Databases : SQL, Firebase

Dev Tools : Visual Studio Code, Eclipse, Proteus, Android Studio

Language SKILLS

English: Fluent

Arabic: Fluent

French: Beginner